

# Spanish Fork Recreation Draft Rules



- A player limit for each team will be determined before the draft begins. This number will be determined by the total number of players registered. Where possible, space will be left for late registrations.
- No boy/girl will be drafted that has not registered!
- Head Coaches will be selected by Recreation Staff not by previous Coach, succession, or popularity. They will be randomly assigned to teams and are not allowed to make requests. Return coaches get priority.
- Head Coaches' children will be placed on their teams before the draft begins. They are the only protected picks. All other players will be selected by normal drafting procedures, including assistant coaches.
- Only head coaches and established assistant coaches (parent of returning player) are allowed in the draft. No prospective assistant coaches allowed. No children allowed.
- NO PLAYING UP—Players will play at grade and age level only, No exceptions.
- Position of Draft order will be determined by lottery draw. However, Expansion Teams will get the first picks in the draft. They will select approximately the same number of older players as other teams before other teams can begin drafting players. They will also have first pick of younger players within the draft.
- Drafting will begin with the older players in each age group. The objective is to get as close to an equal amount of older players on each team. Teams with the least amount of returning players will pick first within the draft order until teams have an equal amount of older players. Once teams are equal, draft starts over with the first pick. Teams with many returning players may not have the chance to draft older players. Draft continues in this order until all older players have been chosen. Older players that are "no-shows" will be drawn from a hat at the end of the first round.
- The younger age round begins with #1 and proceeds through the number of teams in our league and then continues in reverse order back to #1. The draft continues to snake back and forth until all players that were at the try-out are drafted.
- All try out "no shows" will be drawn out of a hat to even out numbers of players on each team. (Older "no shows" will be drawn before drafting younger players in attendance.) **No trading will be allowed for these players.**
- Equalizing round(s) may take place at any time in the draft at the discretion of the Recreation Staff. Teams with higher numbers of players will be skipped in the draft order during a round in order to equalize the number of players on all teams.
- Siblings are the only automatic pick. If they are in the same grade, they will be drafted back to back. If they are in different grades, the younger player will be a 3<sup>rd</sup> round pick unless determined to be otherwise by recreation staff and coaches.
- Any trading of players (neighbors, cousins, etc.) shall be resolved and negotiated before either coach leaves the draft meeting. Both Coaches must agree to the trade without pressure. Trades must be for same grade players only and must be somewhat equal in nature, (+ or – one round). No trading of returning players. **Teams are limited to two total trades.**
- Late registrations will be randomly assigned to teams needing more players after they have paid the registration fee. If they choose not to play on that team, they will get a refund and will not be eligible to play for that season. NO specific team requests by Coaches or Parents will be honored for late sign-ups. A returning player that registers late will be placed on their previous year's team unless that team is full. If that is the case, that player will go to the next available team.